

Les Races
D10KC System
by KrissCross

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RACES

Définition

Race (Planète d'origine)

Taille, Bonus.

Aqualish (Ando)

M, +1 Min(Vig), -1 Max(PRE), Spé(Nager) 2

Arcona (Cona)

M, +1 Max(au choix)

Barabel (Barab)

M, +1 Max(VIG), +1 Min(VIG), -1 Max(DEX), -1 Max(PRE), Spé(Corps à corps à choisir) 1

Bimm (Bimmisaari)

P, -1 Max(VIG), +1 Max(SAV), +1 Min(PRE)

Bith (Clak'dor VII)

M, +1 Max(SAV), +1 Max(PER), -1 Max(VIG), Comp(Recherche) +1

Bothan (Bothawui)

M, +1 Min(DEX), -1 Max(VIG), -1 Max(PRE)

Cerean (Cerea)

M, +1 Max(SAV), +1 Max(PER), -1 Max(DEX), +2 au score d'initiative

Chadra-fan (Chad)

P, +1 Min(DEX), +1 Max(PER), -1 Max(VIG), -1 Max(PRE)

Chagrion (Champala)

M, +1 Max(au choix)

Chiss (Csilla)

M, +1 Max(au choix)

Devaronian (Devaron)

M, +1 Min(DEX), -1 Max(SAV), -1 Max(PRE) (male)

M, +1 Max(SAV), +1 Max(PER), -1 Max(DEX) (female)

Dug (Malastare)

P, +1 Min(DEX), -1 Max(PRE), -1 Max(PRE) +2 Climb, +2 Jump, great shout

Duros (Duro)

M, +1 Min(DEX), +1 Max(SAV), -1 Max(VIG), -1 Max(VIG) Spacer feat

Ewok (Endor)

P, +1 Min(DEX), -1 Max(VIG) +2 Search, +4 Hide

Falleen (Falleen)

M, None +1 Charisma checks (except Disguise or Force skills)

Gamorrean (Gamorr)

M, +1 Max(VIG), -1 Max(DEX), -1 Max(SAV) +2 Intimidate, +2 Fortitude save, +1 melee

Geonosian Geonosis

M, +1 Max(VIG), -1 Max(SAV), -1 Max(PRE) +2 Craft, +2 natural armor, Endurance feat Aristocrat**

Gotal (Antar IV)

M, (None +3 Bluff, +3 Diplomacy, +3 Intimidate, +3 Sense Motive)

Gran (Malastare)

M, +1 Max(PRE), -1 Max(PRE)

Gungan (Naboo)

M, +1 Min(VIG), -1 Max(PRE) (+2 Listen, +2 Swim, +1 Reflex save, low-light vision)

Human (multiples)

M, +1 Max ou Max (au choix)

Hutt (Nal Hutta)

G, +1 Max(VIG), +1 Min(VIG), +1 Min(SAV), +1 Max(PER), +1 Max(PRE), -2 Max(DEX) (+6 Will save against mind-affecting Force powers)

Ithorian (Ithor)

M, +1 Max(PER), +1 Max(PRE), -1 Max(DEX) (+2 Knowledge (nature), +4 Survival, +1 Will save)

Jawa (Tatooine)

P, +1 Min(DEX), -1 Max(VIG), -1 Max(PRE) (+4 Hide, +2 Survival (desert), darkvision (20 meters))

Kaminoan (Kamino)

M, +1 Min(VIG), -1 Max(PRE), -1 Max(PRE) (+2 Survival)

Kel Dor (Dorin)

M, +1 Min(DEX), +1 Max(PER), -1 Max(VIG) (Low-light vision)

Kubaz (Ku'bakai)

M, -1 Max(VIG), +1 Min(DEX) (Light sensitive (-4 penalty to actions in normal light))

Mon Calamari (Mon Calamari)

M, +1 Max(SAV), -1 Max(VIG) (+4 Swim, +4 Craft (any), +1 Will save (moist places))

Neimoidian (Neimoidia)

M, +1 Max(SAV), +1 Max(PER), -1 Max(VIG) (+2 Appraise, +2 Bluff)

Noghri (Honoghr)

P, +1 Min(DEX), +1 Max(PER) (-4 Cha Scent, +4 Hide)

Quarren (Mon Calamari)

M, +1 Min(VIG), -1 Max(PRE), -1 Max(PRE) (+4 Swim)

Rodian (Rodia)

M, +1 Min(DEX), -1 Max(PRE), -1 Max(PRE) (+2 Listen, +2 Search, +2 Spot)

Snivvian (Cadomai Prime)

M, +1 Min(au choix)

Sullustan (Sullust)

M, +1 Min(DEX), -1 Max(VIG) (+2 Climb, +2 Listen, darkvision (20meters))

Toydarian (Toydaria)

P, +1 Max(DEX), -1 Max(VIG), -1 Max(VIG) (Improved Initiative feat)

Tusken Raider (Tatooine)

M, +1 Min(VIG), -1 Max(SAV), -1 Max(PRE) (+2 Hide, +2 Move Silently, +2 Survival (desert))

Twi'lek (Ryloth)

M, +1 Max(PRE), -1 Max(PRE) (+1 Fortitude save, low-light vision)

Trandoshan (Trandosha)

M, +1 Max(VIG), -1 Max(DEX) (+1 natural armor, darkvision (20 meters))

Ugnaught (Gentes)

P, +1 Min(VIG), -1 Max(DEX), -1 Max(PER) (Endurance feat)

Verpine (multiples)

M, +1 Min(au choix) (natural "comlink" with other Verpines)

Wookiee (Kashyyyk)

M, +1 Max(VIG), -1 Max(DEX), -1 Max(PRE), -1 Max(PER) (+2 Climb, +4 Intimidate, Wookiee rage, recuperation)

Yuuzhan Vong (Unknown)

M, +1 Max(VIG), +1 Min(VIG), -1 Max(PRE) (Force immunity)

Zabrak (Iridonia)

M, +1 Min(au choix)

Liste plus complète :

<http://d6holocron.wikia.com/wiki/Races>